

Level-set approximation of noisy functions

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Overview

1. Motivation & Introduction
2. Problem and algorithm overview
3. Analysis
4. Numerical results
5. Conclusions

1. Motivation & Introduction

Statistical function approximation

Let $P_0(x, \omega)$ be a random QoI with $x \in D \subset \mathbb{R}^d$.

Function estimation: approximate $f(x) = \mathbb{E}[P_0(x, \omega)]$,

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Standard approach: Monte Carlo + function approximation. Expensive!



Specific objective: Level-sets of noisy functions

Let $f(x)$ be only accessible via expensive and noisy point evaluations (e.g., due to MC).

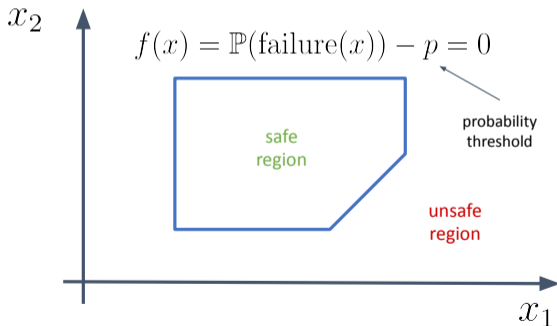
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Objective: Approximate the zero level set of f (the set of points where $f = 0$).

Example: If $f(x)$ is a failure probability, its contours are failure regions, key in design under uncertainty and reliability engineering.



2. Problem and algorithm overview

Problem statement and general strategy

For any $x \in \overline{D} \subset \mathbb{R}^d$, let $\tilde{f}(x, \omega)$ for $\omega \in \Omega$ be an (expensive, random) estimator of $f(x)$.

Objective. Given (possibly independent) point values of \tilde{f} , approximate

$$\mathcal{L}_0 := \{x \in \overline{D} : f(x) = 0\}.$$

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General strategy:

1. Construct a *proxy rootfinder*[‡] (surrogate).
2. Apply state-of-the-art contour approximation techniques from computer vision, e.g., marching cubes, isosurface triangulation techniques, etc.

‡Noise-free proxy rootfinders [Boyd, 2003, 2013], [Townsend and Trefethen, 2013].

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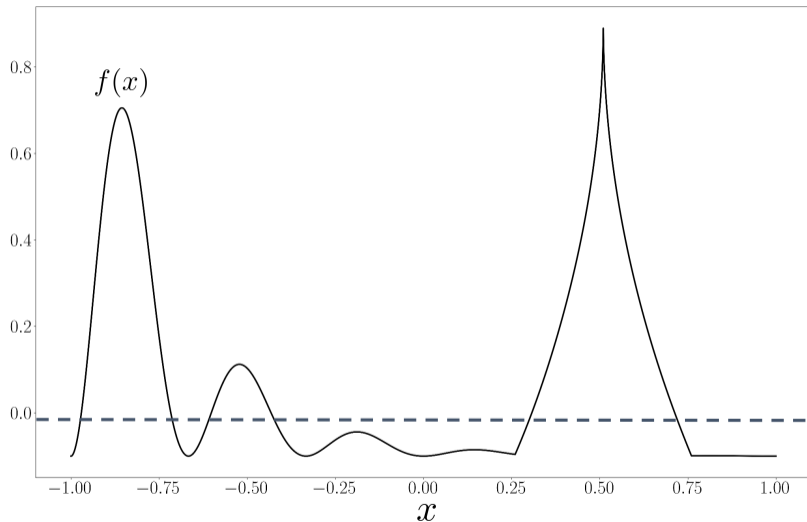
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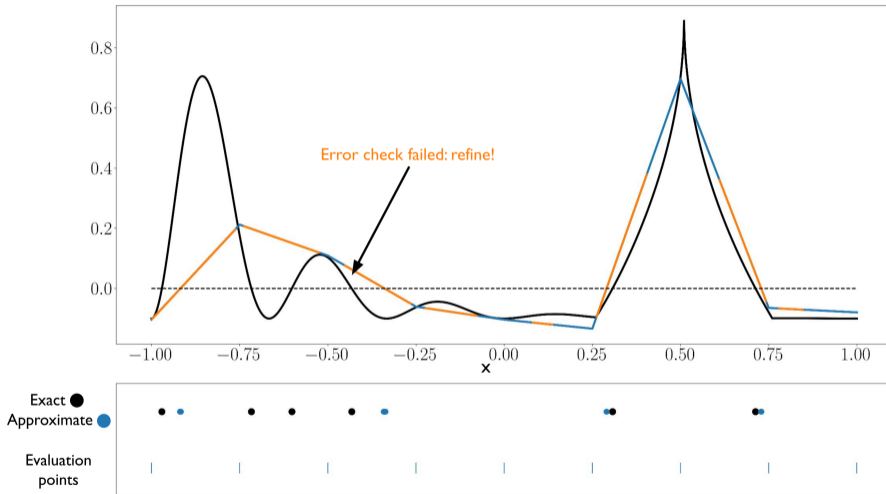
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Note: We use piecewise-polynomial interpolation in numerical experiments.

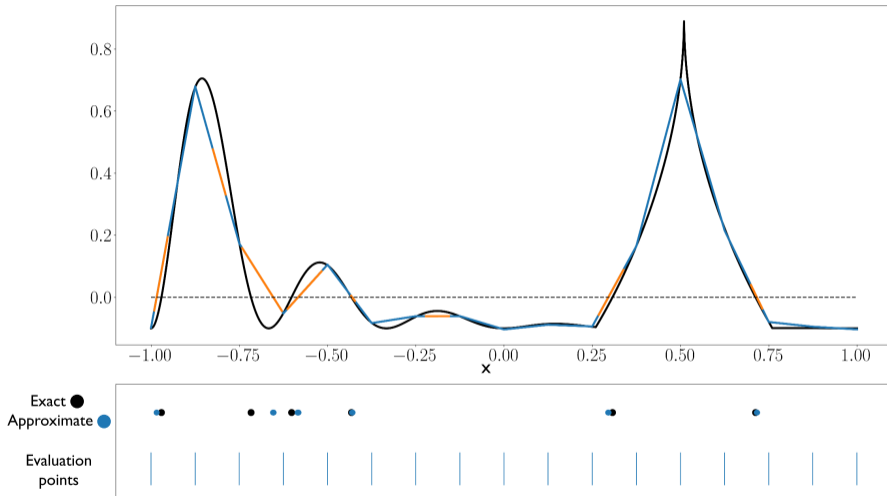
How the algorithm works in practice



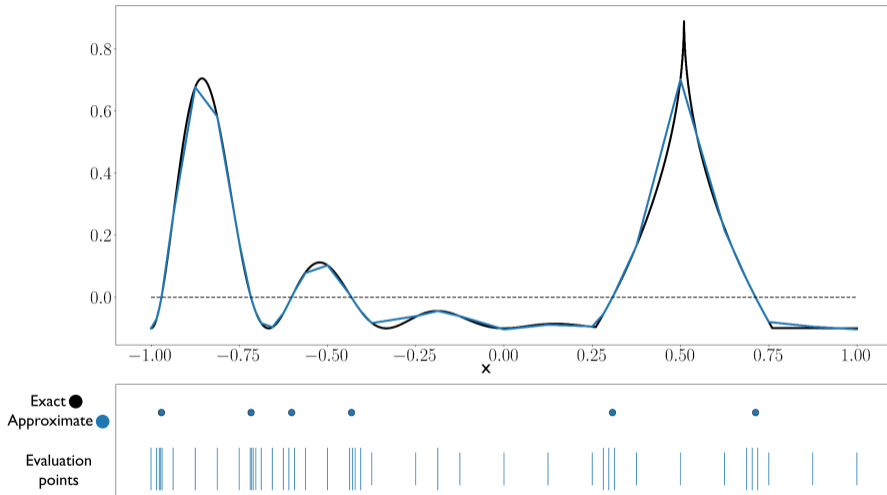
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3. Analysis

Assumptions on f

Regularity of f

Let $p \geq 1$ and $\alpha > 1 + 1/p$. f is Lipschitz-continuous over \overline{D} and $f \in W^{\alpha,p}(D)$.

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Regularity of the level set

For all $A \subseteq \bar{D}$, there exist $\rho \in [0, \infty)$, $\delta \in (0, 1]$ s.t. for all $0 \leq a \leq \delta \operatorname{diam}(A)$ we have

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Notation

We denote with $\gamma(\square) \geq 0$ a generic cell-dependent quantity that is p -summable over all cells of any (quasi-)uniform mesh of D , i.e., $\exists c_\gamma < \infty$ s.t. $(\sum_{\square} \gamma^p(\square))^{1/p} \leq c_\gamma$.

Assumptions on the approximation

Noise-free accuracy of approximation operator

For a cell \square , let $h = \text{diam}(\square)$. Over all cells, the approximation operator I^\square is solely based on point evaluations and satisfies

$$\|f - I^\square f\|_{L^p(\square)} \lesssim h^\alpha |f|_{W^{\alpha,p}(\square)} = \gamma(\square) h^\alpha.$$

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Accuracy and cost of pointwise stochastic estimator

Let $p \geq 1$. For all $x \in \overline{D}$, the estimator $\tilde{f}(x, \omega)$ has bounded p -th moment and it can be evaluated so that a cost of $M(x) > 0$ corresponds to an error bound

$$\mathbb{E} \left[|f(x) - \tilde{f}(x, \cdot)|^p \right]^{1/p} \leq \sigma(x) M^{-\beta}(x),$$

for some $\sigma(x) > 0$ that is bounded everywhere over \overline{D} .

Error bound on local approximation

Theorem (approximation error)

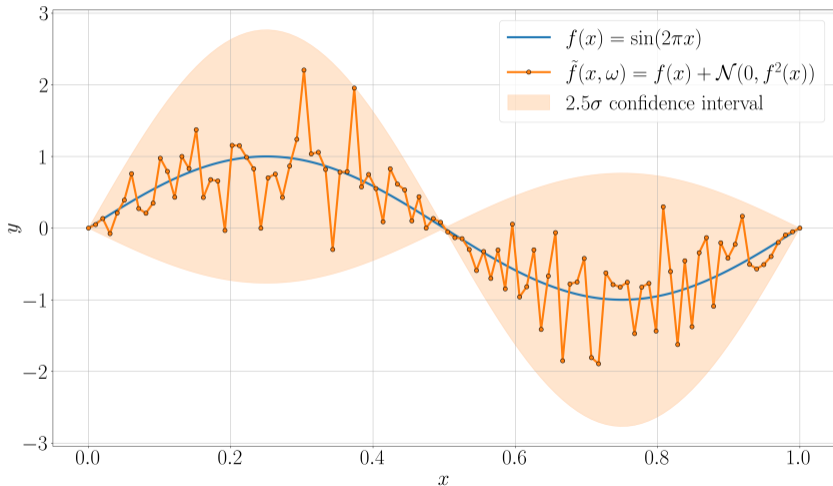
Let $\hat{f}^\square = I^\square \tilde{f}$ and choose $M(x_e) \sim (\sigma(x_e))^{1/\beta} h^{-\alpha/\beta}$ for all evaluation points $x_e \in \bar{\square}$.
Then, \hat{f}^\square is well defined and satisfies

$$\mathbb{E} \left[\|f - \hat{f}^\square\|_{L^p(\square)}^p \right]^{1/p} \lesssim \gamma(\square) h^\alpha.$$

Theoretical twist. \tilde{f} not assumed continuous due to possibly independent estimations.

Local approximation with independent estimators

Key challenge. \tilde{f} not assumed continuous due to possibly independent estimations.



Error measure and goal-oriented refinement criterion

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Error measure: $E(D) = \sum_{\square} E(\square)$, where $E(\square) = \int_{\square} \mathbb{E} \left[\left| \mathbb{I}_{f \leq 0}(x) - \mathbb{I}_{\hat{f} \leq 0}(x) \right| \right] dx$.

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Theorem (Goal-oriented refinement criterion)

Let $0 \leq s = (p + 1)^{-1/2} \leq 2^{-1/2} < 1$, and let $\hat{e}(\square)$ be any quantity (an a priori/posteriori error estimator) such that:

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For all $\varepsilon \in (0, 1)$, let $h_L(\varepsilon) = \varepsilon^{\frac{p+1}{\alpha p}}$ and $h_1(\varepsilon) = (h_L(\varepsilon))^s$. Then, $0 < h_L < h_1$ and

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$$\text{IF } h \leq h_L \text{ OR } \left(h \leq h_1(\varepsilon) \text{ AND } \hat{e}(\square)^{1-s} \leq |\square|^{\frac{1-s}{p}} \inf_{x \in \square} |\hat{f}^{\square}(x, \omega)| \right),$$

THEN $E(\square) \leq \gamma_E^p(\square) \varepsilon$.

Refinement criterion - some intuition

Take a deterministic problem so that $p = \infty$, $s = 0$, and there is no noise.

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Reliable pointwise error estimation is tricky, but in $L^p(\square)$ it is not.

For any estimator $\hat{e}(\square)$ upper bounding the $L^\infty(\square)$ error, we can thus strengthen the above condition to, e.g.,

$$\|f - \hat{f}\|_{L^\infty(\square)} \leq \hat{e}(\square) \leq \inf_{x \in \bar{\square}} |\hat{f}|,$$

which is the condition in our refinement criterion.

The full algorithm

Adaptive level-set approximation algorithm

Input: Domain D , $\alpha, \beta > 0$, tolerance $\varepsilon > 0$, pointwise estimator $\tilde{f}(x, \omega)$ and error estimator $\hat{e}(\square)$. Initial quasi-uniform mesh of D .

Repeat until convergence:

Evaluate \tilde{f} at all cell nodes $\{x_e\}$ with budget $M(x_e) \sim (\sigma(x_e))^{1/\beta} h^{-\alpha/\beta}$.

Update approximation \hat{f} over the cell.

If goal-oriented convergence criterion is not satisfied: Refine cell uniformly.

Proxy rootfinding: Find the zero level set of the resulting \hat{f} going cell by cell.

Output: The approximant \hat{f} and its zero level set.

Global convergence

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Under the assumptions of the previous theorem, the adaptive algorithm converges in a finite number of steps to a \hat{f} satisfying $E(D) \leq \theta\varepsilon$ for some $\theta > 0$.

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Note: To obtain $E(D) \leq \varepsilon$ it is sufficient to rescale ε by θ .

Limitation: The constant θ depends on α, p and c_{γ_E} . The latter is difficult to estimate so in practice one can only make h_1 and h_L (or ε) small enough.

Cost and complexity analysis

Theorem (Total cost complexity)

The total expected cost of our algorithm satisfies

$$\mathbb{E}[W] \lesssim \varepsilon^{-\left(\frac{p+1}{p}\right)} \left(\frac{1}{\beta} + \frac{d-1}{\alpha}\right).$$

This results in a cost-complexity reduction of $\mathcal{O}\left(\varepsilon^{\left(\frac{p+1}{\alpha p}\right)}\right)$ wrt a non-adaptive scheme.

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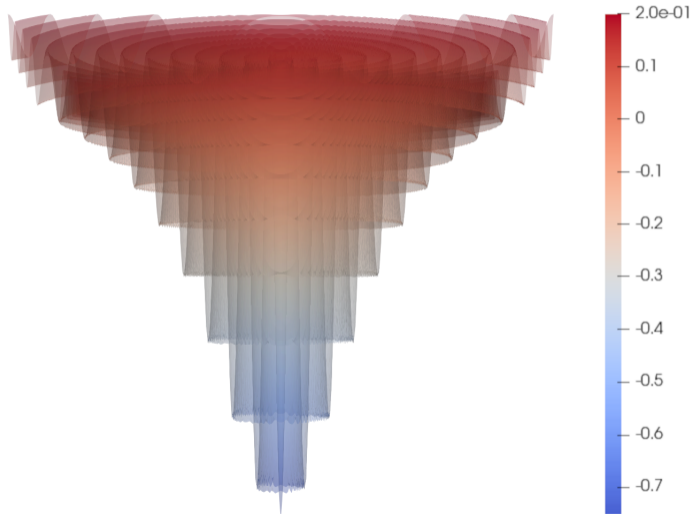
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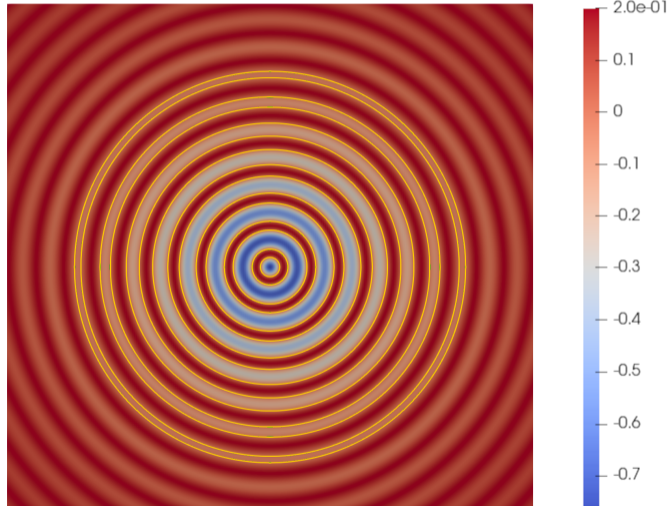
Same complexity as doing uniform refinement directly on the level set, but without knowing where it is beforehand!

4. Numerical results

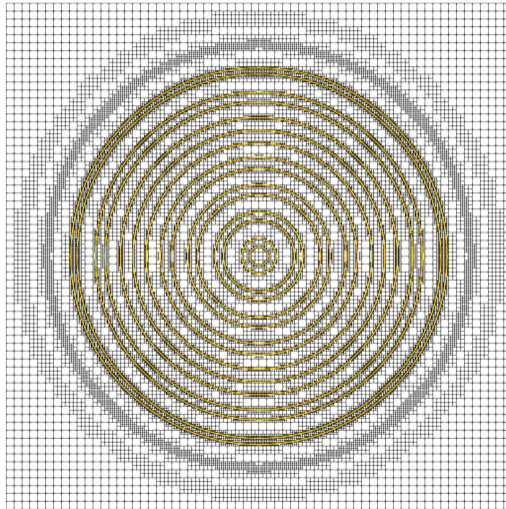
2D drop-wave function perturbed by noise



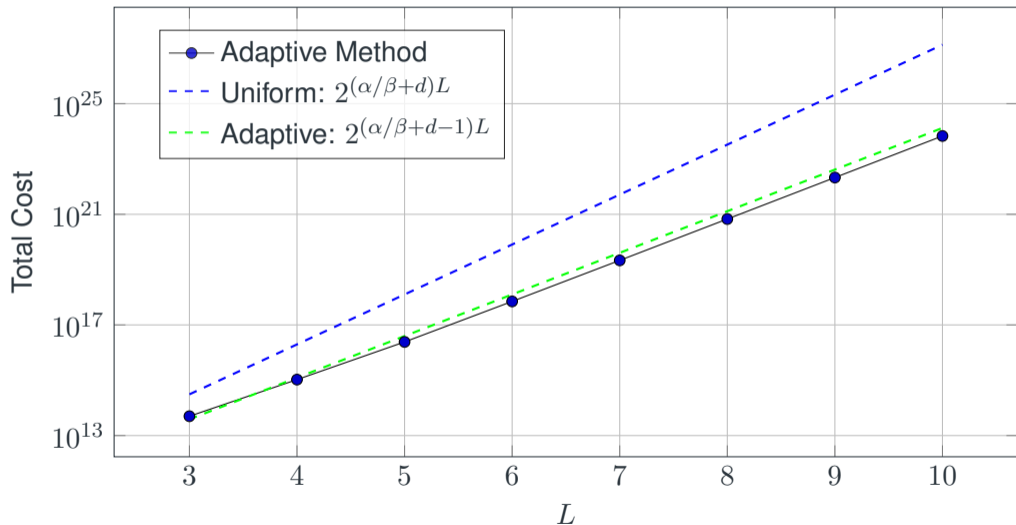
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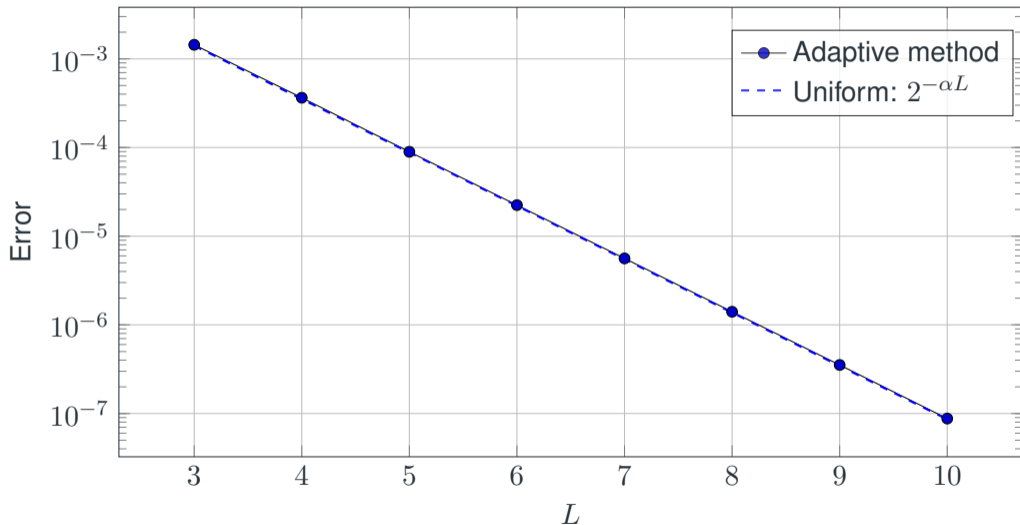
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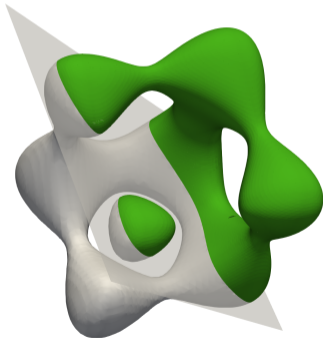


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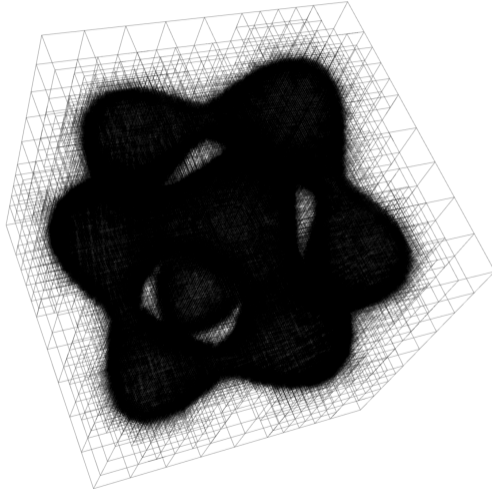


3D Styblinski-Tang function perturbed by noise

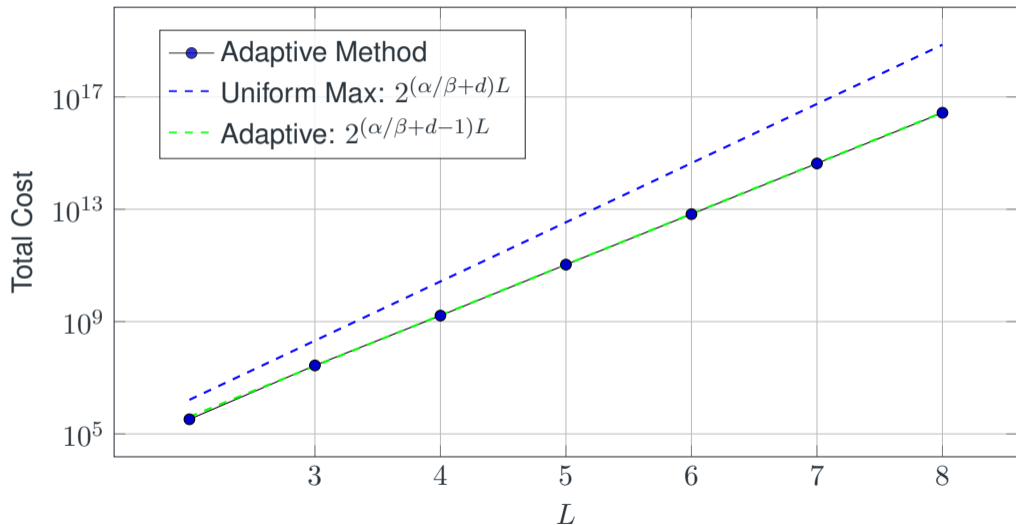
$$f(x) = \frac{1}{122} \left(\sum_{i=1}^d x_i^4 - 16x_i^2 + 5x_i \right) + 1, \quad x \in [-5, 5]^d.$$



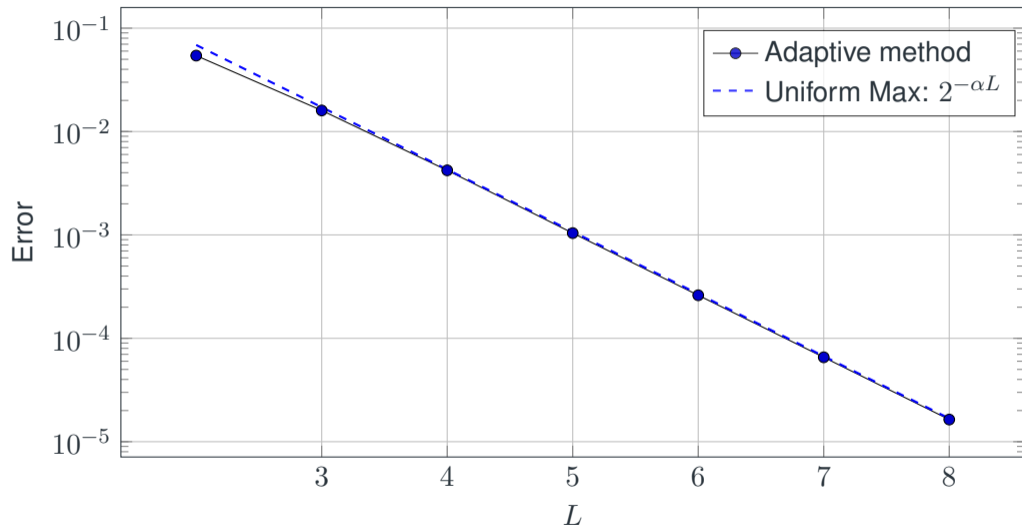
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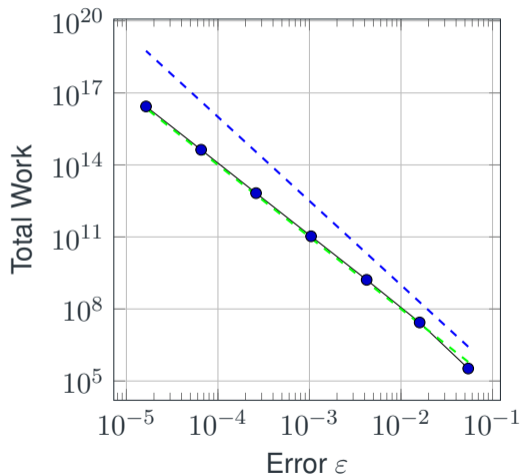
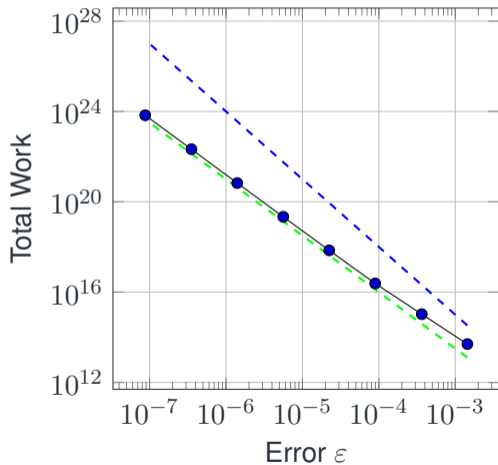


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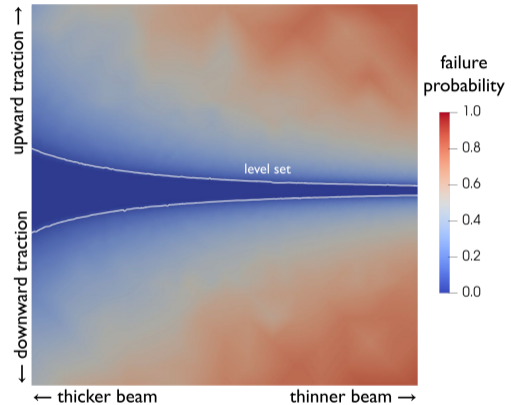
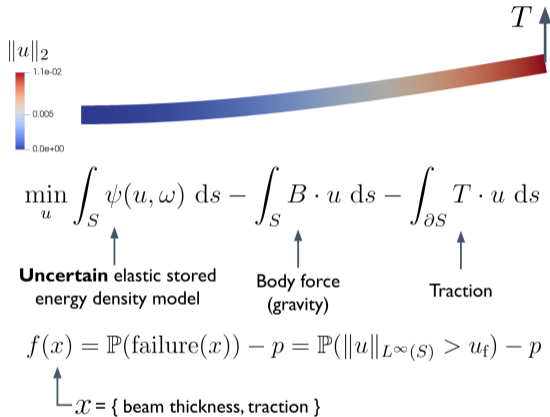


Cost complexity (left: 2D, right: 3D)

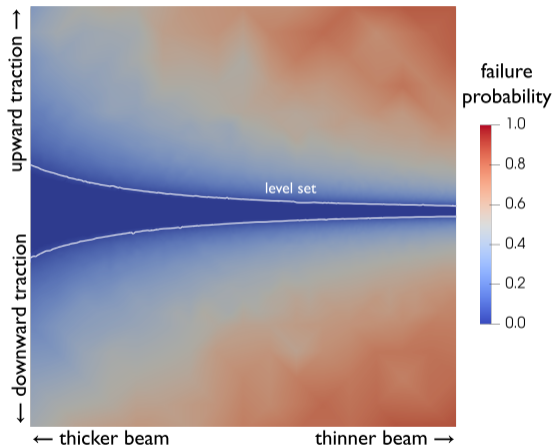
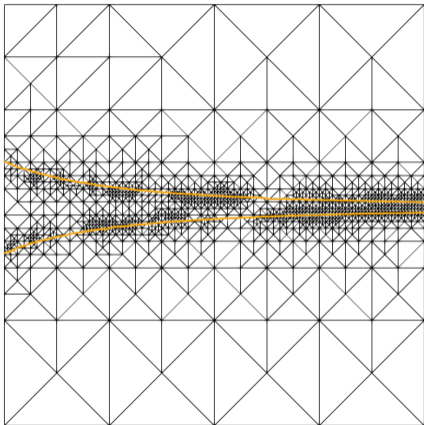
—●— Adaptive Method
 - - - $\varepsilon^{-\left(\frac{1}{\beta} + \frac{d}{\alpha}\right)}$
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Hyperelastic beam with uncertain Lamé parameters

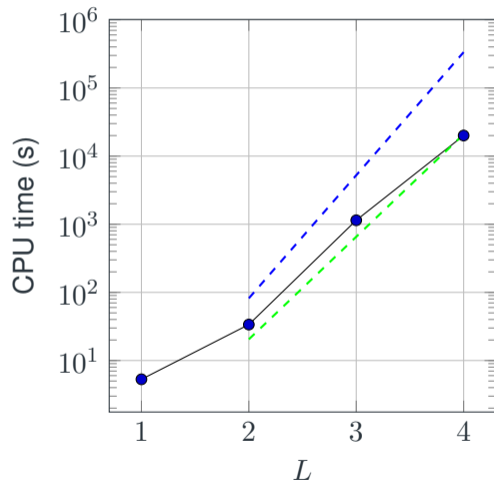
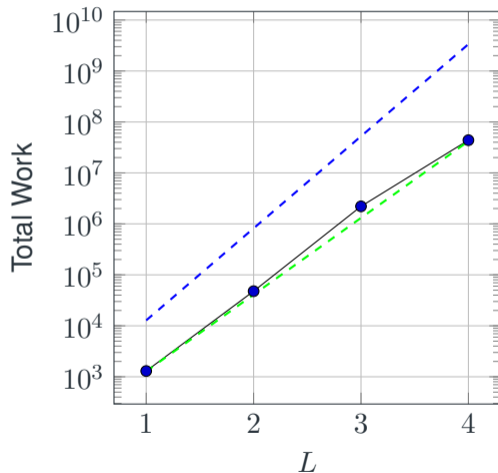


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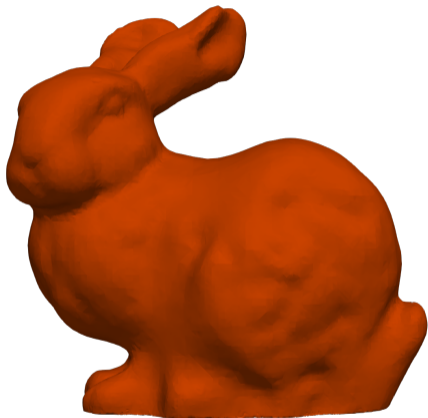


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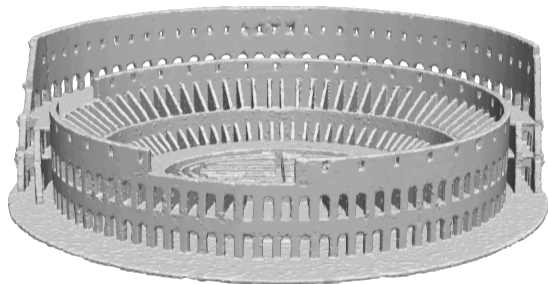
● Adaptive Method
 --- $2^{(\alpha/\beta+d)L}$
 --- $2^{(\alpha/\beta+d-1)L}$



3D noisy signed distance functions



1 million evaluations



10 million evaluations

5. Conclusions

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To sum up

- New adaptive algorithm for level set approximation of noisy functions.
- Cost complexity equivalent to performing uniform refinement directly on the level set, but without knowing where it is a priori!
- Suitable for problems with low-regularity. For smooth problems there is no benefit in space adaptivity and we recommend using a spectral method.

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Next (current) steps

- Consider level-sets of Hausdorff dimension less than $d - 1$; work analysis is exactly the same, the error metric is more tricky.
- Approximation of integrals over the level set.

Thank you for listening!

More info about me and my work at: `croci.github.io`

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ikerbasque

Basque Foundation for Science

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Error bound on local approximation

Theorem (approximation error)

Let $\hat{f}^\square = I^\square \tilde{f}$ and choose $M(x_e) \sim (\sigma(x_e))^{1/\beta} h^{-\alpha/\beta}$ for all evaluation points $x_e \in \bar{\square}$. Then, \hat{f}^\square is well defined and satisfies

$$\mathbb{E} \left[\|f - \hat{f}^\square\|_{L^p(\square)}^p \right]^{1/p} \lesssim \gamma(\square) h^\alpha.$$

Key challenge. \tilde{f} not assumed continuous due to possibly independent estimations.

Theorem proof (sketch)

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Proof sketch: The first step is to show that any Lipschitz $I^\square : \mathcal{B}(\bar{\square}, \mathbb{R}) \rightarrow C^0(\bar{\square})$ can be extended to a Lipschitz operator $I^\square : \mathcal{B}(\bar{\square}, L^p(\Omega)) \rightarrow L^p(\Omega, C^0(\bar{\square}))$. Then,

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$$\|f - \hat{f}^\square\|_{L^p(\Omega, L^p(\square))} \leq \|f - I^\square f\|_{L^p(\Omega, L^p(\square))} + \|I^\square(f - \tilde{f})\|_{L^p(\Omega, L^p(\square))}$$

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$$\begin{aligned}
 \|f - \hat{f}^\square\|_{L^p(\Omega, L^p(\square))} &\leq \|f - I^\square f\|_{L^p(\Omega, L^p(\square))} + \|I^\square(f - \tilde{f})\|_{L^p(\Omega, L^p(\square))} \\
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 &\lesssim \gamma(\square) h^\alpha + |\square|^{1/p} \max_{x_e \in \bar{\square}} \sigma(x_e) M^{-\beta}(x_e) \lesssim \gamma(\square) h^\alpha.
 \end{aligned}$$

Error measure and goal-oriented refinement criterion

Error measure: $E(D) = \sum_{\square} E(\square)$, where $E(\square) = \int_{\square} \mathbb{E} \left[\left| \mathbb{I}_{f \leq 0}(x) - \mathbb{I}_{\hat{f} \leq 0}(x) \right| \right] dx$.

Theorem (Goal-oriented refinement criterion)

Let $0 \leq s = (p+1)^{-1/2} \leq 2^{-1/2} < 1$, and let $\hat{e}(\square)$ be any quantity (an a priori/posteriori error estimator) such that:

$$\mathbb{E} \left[\|f - \hat{f}^{\square}\|_{L^p(\square)}^p \right]^{1/p} \leq \hat{e}(\square) \leq \gamma(\square) h^{\alpha}.$$

For all $\varepsilon \in (0, 1)$, let $h_L(\varepsilon) = \varepsilon^{\frac{p+1}{\alpha p}}$ and $h_1(\varepsilon) = (h_L(\varepsilon))^s$. Then, $0 < h_L < h_1$ and

$$\text{IF } h \leq h_L \text{ OR } \left(h \leq h_1(\varepsilon) \text{ AND } \hat{e}(\square)^{1-s} \leq |\square|^{\frac{1-s}{p}} \inf_{x \in \square} |\hat{f}^{\square}(x, \omega)| \right),$$

THEN $E(\square) \leq \gamma_E^p(\square) \varepsilon$.

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For any $\psi > 0$, it holds,

$$\mathbb{E} \left[\left| \mathbb{I}_{f \leq 0} - \mathbb{I}_{\hat{f}^\square \leq 0} \right| \right] \leq \mathbb{E} \left[\mathbb{I}_{|f - \hat{f}^\square| \geq |f|} \right]$$

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After integrating over \square and invoking the approximation error bound from earlier we get

$$E(\square) \leq (\psi + \psi^{-p} h^{\alpha p}) \left(\psi^{-1} \int_{\square} \mathbb{I}_{|f| < \psi}(x) \, dx + \gamma^p(\square) \right)$$

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Choosing $\psi \lesssim h^{\frac{\alpha p}{p+1}}$ to balance the two terms yields $E(\square) \leq \gamma^p(\square) h^{\frac{\alpha p}{p+1}}$. Taking $h \leq h_L(\varepsilon) = \varepsilon^{\frac{p+1}{\alpha p}}$ then yields the thesis.

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We now prove that $\exists h_1 > h_L$ s.t. if $h \leq h_1$ and $\hat{e}^{1-s}(\square) \leq |\square|^{\frac{1-s}{p}} \inf_{x \in \bar{\square}} |\hat{f}^\square|$, then $E(\square) \leq \gamma^p(\square)\varepsilon$.

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Integrating over \square and using that $\hat{e}(\square)$ upper bounds the error yields

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since $|\square| \sim \gamma^p(\square)$ and $\hat{e}(\square) \leq \gamma(\square) h^\alpha$.

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since $|\square| \sim \gamma^p(\square)$ and $\hat{e}(\square) \leq \gamma(\square)h^\alpha$. Taking $h \leq h_1(\varepsilon) = \varepsilon^{\frac{1}{\alpha sp}} = h_L^s$ yields $E(\square) \leq \gamma^p(\square)\varepsilon$ and the thesis since $h_1 > h_L$ for all $\varepsilon < 1$.

Algorithm cost

We now indicate with $\ell \in \{1, \dots, L\}$ a cell refinement level. The (random) work of our method on a cell \square_ℓ is given by the recursive formula

$$W_\ell^{\square_\ell} \lesssim N h_\ell^{-\alpha/\beta} \mathbb{I}_{e_\ell \leq \delta_\ell} + \mathbb{I}_{e_\ell > \delta_\ell} \sum_{\square_{\ell+1} \in \mathcal{R}(\square_\ell)} W_{\ell+1}^{\square_{\ell+1}}$$

where N is the number of evaluation nodes per cell, $e_\ell = \hat{e}(\square_\ell)^{1-s}$, $\delta_\ell(\square) = |\square_\ell|^{(1-s)/p} \inf_{x \in \square_\ell} |\hat{f}^{\square_\ell}|$, and $\mathcal{R}(\square_\ell)$ is a uniform refinement of \square_ℓ .

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We now indicate with $\ell \in \{1, \dots, L\}$ a cell refinement level. The (random) work of our method on a cell \square_ℓ is given by the recursive formula

$$W_\ell^{\square_\ell} \lesssim N h_\ell^{-\alpha/\beta} \mathbb{I}_{e_\ell \leq \delta_\ell} + \mathbb{I}_{e_\ell > \delta_\ell} \sum_{\square_{\ell+1} \in \mathcal{R}(\square_\ell)} W_{\ell+1}^{\square_{\ell+1}}$$

where N is the number of evaluation nodes per cell, $e_\ell = \hat{e}(\square_\ell)^{1-s}$, $\delta_\ell(\square) = |\square_\ell|^{(1-s)/p} \inf_{x \in \square_\ell} |\hat{f}^{\square_\ell}|$, and $\mathcal{R}(\square_\ell)$ is a uniform refinement of \square_ℓ .

The total (random) work of our method is then bounded by

$$\sum_{\square \in D_{h_1}} W_1^{\square} \lesssim N h_1^{-(\frac{\alpha}{\beta} + d)} + N \sum_{\ell=1}^L h_\ell^{-\frac{\alpha}{\beta}} m_\ell, \quad \text{where } m_\ell = \sum_{\square \in D_{h_\ell}} \mathbb{I}_{e_\ell > \delta_\ell}$$

is the (random) number of cells on level ℓ that have been refined.

Bounding the expected work

The expected work is then bounded by

$$\sum_{\square \in \mathcal{D}_{h_1}} \mathbb{E}[W_1^\square] \lesssim N h_1^{-\frac{\alpha}{\beta} - d} + N \sum_{\ell=1}^L h_\ell^{-\frac{\alpha}{\beta}} \mathbb{E}[m_\ell].$$

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which in turn yields a total expected work bounded by

$$\sum_{\square \in D_{h_1}} \mathbb{E}[W_1^\square] \lesssim N \left(h_1^{-\frac{\alpha}{\beta} - d} + h_L^{-\frac{\alpha}{\beta} - d + 1} \right) \lesssim N h_L^{-\frac{\alpha}{\beta} - d + 1}.$$

Total cost complexity

Recall that ensuring an error bound of $\theta\varepsilon$ requires $h_L = \varepsilon^{(p+1)/(\alpha p)}$. The asymptotic cost complexity of our algorithm is then given by

$$\sum_{\square \in D_{h_1}} \mathbb{E}[W_1^\square] \lesssim N h_L^{-\frac{\alpha}{\beta} - d + 1} \lesssim \varepsilon^{-\left(\frac{p+1}{p}\right)\left(\frac{1}{\beta} + \frac{d-1}{\alpha}\right)}.$$

This results in a cost-complexity reduction of $\mathcal{O}\left(\varepsilon^{\left(\frac{p+1}{\alpha p}\right)}\right)$ wrt a non-adaptive scheme.

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Conjecture: f lacking smoothness away from the level set does not affect these results.